

WCF

1 *WCF and SOA Basics*

Understanding SOA

What Is a Service?

Tenet 1: Boundaries Are Explicit

Tenet 2: Services Are Autonomous

Tenet 3: Services Share the Schema and Contract, Not the Class

Tenet 4: Service Compatibility Is Based on Policy

A Brief History of the Microsoft Distributed Stack

Why Are Web Services the Preferred Option?

What Does WCF Solve?

Unification of Existing Technologies

Interoperability Across Platforms

WCF As a Service-Oriented Development Tool

Exploring Features in WCF

Developer Productivity

Attribute-Based Development

Coexisting with Existing Technology

Hosting Services

Migration/Integration with Existing Technology

One Service, Multiple Endpoints

Integration Technologies

How Do You Unify All These Technologies?

2 *Exploring the WCF Programming Model*

Introducing the Technical Architecture

Introducing the Programming Approach

WCF Programming Model

Addresses

Bindings

Contracts

Looking Inside the WCF Layers

The Messaging Layer

Using ServiceHost and ChannelFactory

ServiceHost

ChannelFactory

Service Description

Service Runtime

Applying Behaviors

Service Behavior

Contract Behavior

Channel Behavior

Operation Behavior

Service Metadata Behavior

Using the Configuration Tool

Configuring Diagnostics

Configuring Instrumentation

3 Installing and Creating WCF Services

Understanding the Requirements

Hardware Requirements

Software Requirements

Installing the .NET 4.0 Development Components

Understanding Service Contracts

Contract First or Code First?

- Service Design
- Programming Model
- Hello World
- Hello World with Interfaces
- Hosting on IIS
- ServiceContract Attribute
- OperationContract Attribute
- ServiceBehavior Attribute
- OperationBehavior Attribute
- Understanding Data Contracts
 - XML Serialization
 - Data Contracts
 - Message Contracts

4 Hosting and Consuming WCF Services

- Hosting Environment Features
- Hosting Environment Requirements
- Self-Hosting Your Service
- Hosting in Windows Services
- Hosting Using IIS
 - Core IIS Features
 - Hosting WCF Services in IIS
 - Configuring WCF Services in IIS
 - Accessing ServiceHost in IIS
 - Recycling
 - ASP.NET Compatibility Mode
 - Windows XP and IIS 5.1
 - Windows Server 2003 and IIS 6.0
 - Hosting in IIS 7.0

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Hosting WCF Services in Windows Azure

Hosting Options

Consuming WCF Services

Service Proxies

5 Managing WCF Services

Exploring the Business Drivers

Building Custom Code to Monitor Activity

Using Configuration Files

Configuration Editor: SvcConfigEditor.exe

Using Tracing and Message-Logging Capabilities

Message Logging

Enabling Message Logging

Enabling Tracing

Using SvcTraceViewer.exe

Using WCF Performance Counters

Enabling Built-In WCF Performance Counters

Creating Custom Performance Counters

Using WMI

6 Implementing WCF Security

Business Drivers

Introducing the WCF Security Features

Security Features of Bindings

Protection Levels

Credentials and Claims

Presenting Credentials and Claims to WCF

Binding Support for Credentials

Transport-Level Security

Message-Level Security

Mixed-Mode Security

Federated Security Model in WCF

Authorization in WCF

Authorization Options for One-Way Communications

Auditing for Security Features in WCF

Windows CardSpace

How Windows CardSpace Works

Enabling Windows CardSpace in WCF

7 Implementing Reliable Messaging and

Queue-Based Communications

The Need for Reliable Messaging

Challenges of Implementing Reliable Messaging

Communication Issues

Processing Issues

Reliable Sessions

Enabling WCF Web Services with Reliable Sessions

The ReliableSessionBindingElement Class

Some Pointers on Reliable Messaging

Queuing in WCF

Installing MSMQ

Microsoft Message Queues in Windows Server 2008

Transport Channels

Integration Channels

Some Pointers on Using MSMQ

8 Using Transactions in WCF

What's a Transaction?

Understanding the Types of Transactions in WCF

Defining Transactions in WCF

Using the TransactionFlow Attribute

Using the ServiceBehavior and OperationBehavior Attributes

Defining Transactions in QuickReturns Ltd

Working with Transactions and Queues

9 Integrating with COM+

Why Integrate with COM+?

Running a COM+ Application As a WCF Service

Visual Basic 6 COM+ Component Sample Setup

COM+ Application WCF Service Wrapper

.NET Enterprise Services and COM+ Components

Consuming WCF Services from COM+

QuickReturns Ltd. Quote Service

Security Credentials with IChannelCredentials

10 Working with Data

Understanding the Data Transfer Architecture

Exploring the Serialization Options in WCF

Introducing Data Contracts

Data Contract Names

Data Contract Equivalence

Data Contract Versioning

Round-Tripping

XML Serialization

- Security
- Introducing Message Contracts
 - Fine-Tuning SOAP
 - Security
 - Performance
- Using the Message Class
- Filtering
 - Filters
 - Filter Tables
- Best Practices for Versioning
 - Versioning with Schema Validation
 - Versioning without Schema Validation
- Putting It All Together: Quote Client Sample Application
 - Creating the Service
 - Creating the Client

11 Developing Peer-to-Peer Applications with WCF

- Introducing P2P Computing
 - Why Use P2P?
 - The Challenges of P2P
 - P2P Development Life Cycle
 - Windows P2P Networking
 - How Does a P2P Mesh Work?
 - What Is Peer Channel?
 - QuickReturnTraderChat Sample
 - P2P Security
 - QuickReturnSecureTraderChat Sample
- Working with NetShell
 - Listing Clouds

Cloud Scopes

Listing Peers in a Cloud

Cloud Statistics

Working with Peers

SOA with P2P